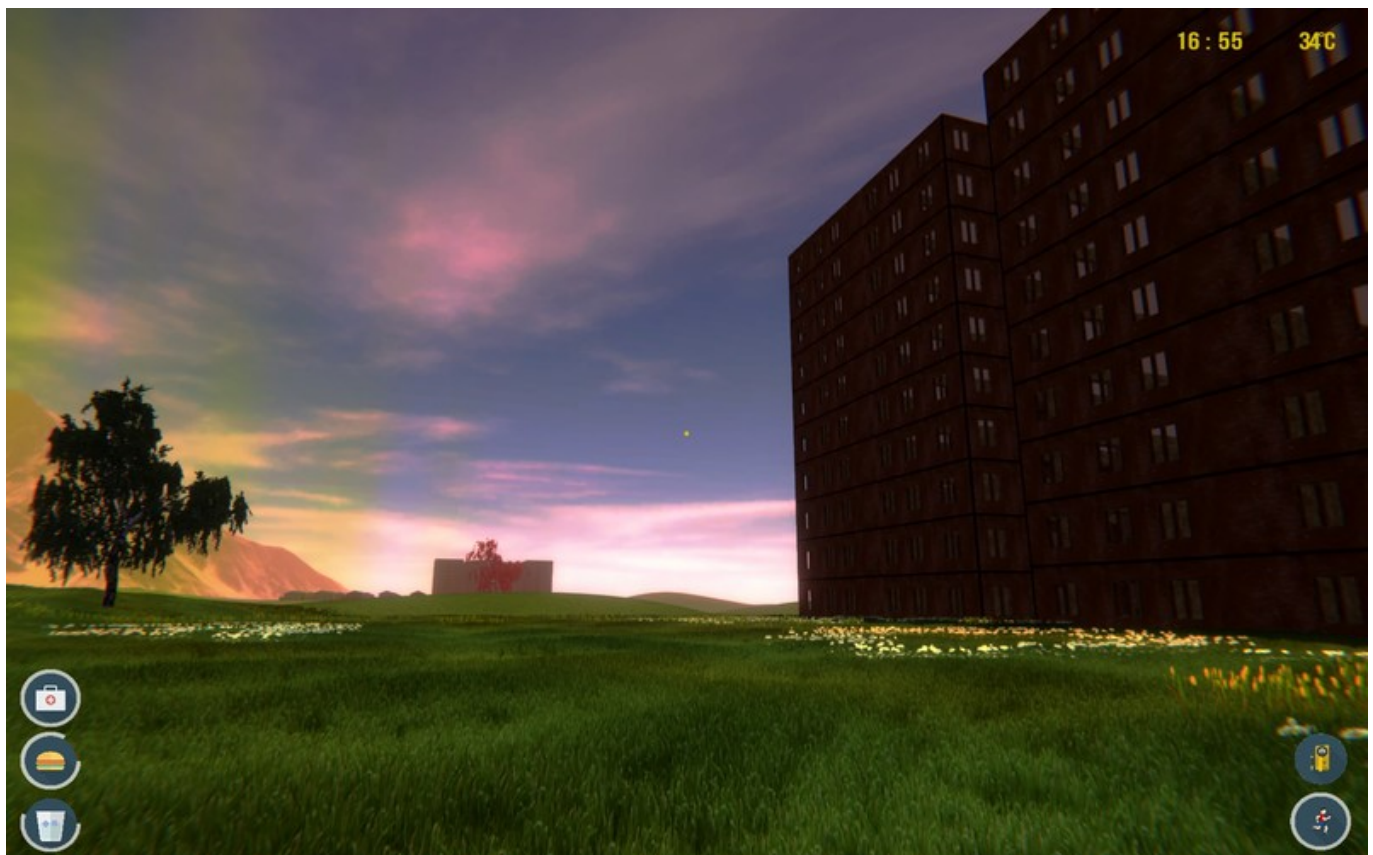

The Zwuggels - A Beach Holiday Adventure For Kids Download For Pc [Xforce Keygen]



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About This Game

Let your kid (4 years and older) join the Zwuggels on an amazing trip in this interactive Summer adventure.

The children help the Zwuggels prepare for their trip to the beach for their summer vacation.

Once landed on the tropical island, they quickly learn about the mysterious pirate cats and soon take part in an exciting treasure hunt!

- Winner of PAEDI 2016 Award for outstanding children's software (Munich, Germany).
- Concept qualified for funding by the State of Bavaria's Film Fund (FFF).

The main cast



Features

- Topics: **Summer** Vacation, Holidays, Beach, as well as **Pirates** and Treasures!
- No violence whatsoever!
- 36 chapters with creative mini-games
- An enchanting tale, written in fun rhyming style, similar to nursery rhymes
- Many animals, contains girls and boys as characters
- For ages 4-8, toddlers, preschoolers. A great way to encourage early readers.
- Perfect as a bedtime story: Play one chapter per day!
- Beautifully illustrated by German picture book illustrator Stefan Leuchtenberg
- Translated to English, Spanish, French, German, Italian, Portuguese, Polish, Russian.

Story

Each chapter is a unique game, with its own mechanic that motivates kids. First, they get to know their new friends as they help them with activities like climbing a cliff, feeding their little baby monster, or helping them with their school work.

The next day, the Zwuggels leave for vacation. Time to pack their bags!

In the morning, they make sandwiches and soon fly the airship through a mighty storm and eventually make it to their destination. At the ocean, they set up beach chairs, learn to put on sunscreen, and then simply relax, building a sandcastle. The calm ends when they find a message in a bottle from a stranded cat! A boat must be found, repaired and painted. Together they fend off sharks, go fishing, feed dolphins, tickle turtles and find the marooned cat. Will they find the legendary treasure?

Playing the many mini-games, each with their own unique interactions, your children discover the story at their own speed.

Written in delightful rhymes

“Zwuggels are lovely, joyous things,

they're friendly, kindly creatures.
They're really small rather than tall
with funny, charming features."

What parents say about the game

Note: These comments were made for the mobile app version.

Kath J., on 2 February 2017:

"Absolutely loved it. Grandson enjoyed it so much is asking if you doing another.. Graphics were wonderful. Each story kept max amazed he's started from the beginning now."

Jeni R., on 16. September 2016:

"My 4 year old's first game Wanted to finally introduce our 4 year old to games and chose this for its cute characters and innocence. He needed some gentle explanation for the controls and the idea that he could let go of things to try them in places but after that, he loved it. His eyes lit up on the second level when he saw a little boy Zwuggel play with a train, enthused to Mama & after stopping, he emulated the girl climbing across the waterfall using sticks for hand and footholds. Full marks from this parent -- good safe fun :) "

Made by a small indie team

Stefan Leuchtenberg — Art, Illustrations, Animations, Character Design

Johannes Krämer — Game Design, Programming, Tech

We work with other external artists and professionals for sound, music, translations, etc.

From mobile to your desktop

This game was initially developed for mobile devices, and we wanted to bring it to the large screens of desktops as well!

For the Steam version, we added keyboard input in some of the chapters, where we believe makes intuitively sense.

The majority of the chapters is played with the mouse, by pointing, clicking, and dragging.

Also, only the Steam version comes with Achievements (Psst, some hidden ones, too).

If you have suggestions or comments, including about controls or input, please email us!

Privacy

Your privacy is important to us: This game does not collect any personal information.

This game does not contain any ads or in-app-purchases.

If you have questions about privacy, please contact us.

Zwuggles

Although their real name is Zwuggels, they sometimes answer to Zwuggles -- but only on days with an 'e' in them ;-)

Contact

We'd love to hear from you. We love getting emails from our players!

We're a small team, so your feedback will go straight to the creators of the game.

Thanks!

Title: The Zwuggels - A Beach Holiday Adventure for Kids

Genre: Adventure, Casual, Indie

Developer:

Ploosh GmbH

Publisher:

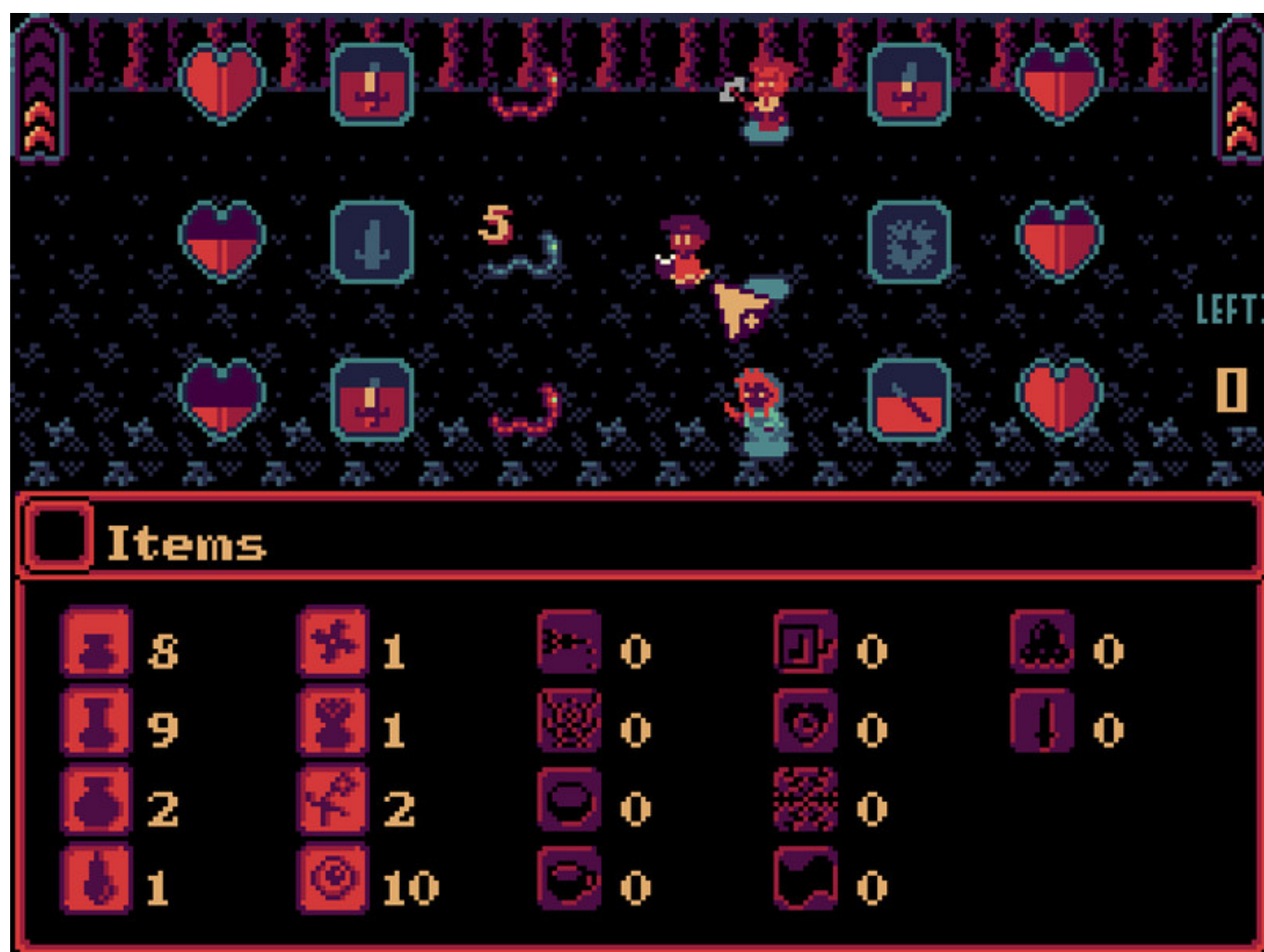
Ploosh GmbH

Release Date: 20 Jul, 2017

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English,French,Italian,German,Polish,Russian







hey man its pixies

10/10. While yes, this engine is far from the greatest thing on the market, it has a great deal of potential as a machine. There are some enhancement packs out there that produce an even better machine, which in of itself is enough reason to buy. garbage like others 18 wheels games no gps. The game plays pretty well but I could not bring myself to like it. Maybe it is the repetitive nature of the game to get the high score, but this one got boring for me pretty quickly.. They don't quite make em like this anymore... pleasant little cheapie rpg with a small footprint on your HD. Lots to do and see... clever sense of humor and so much more! Can't recommend enough.

Interesting but felt like it was missing something. Feels like no real substantial content. experience is worth trying but you will only play once then delete. Beautiful game.

The art style is pixelated, but far from retro. There's a sort of cave-painting look to it, but it also feels wholly modern and it's animated wonderfully.

The music has a unique style that suits the game's bizarre world. It's a catchy and atmospheric soundtrack. Some songs are jolly and bouncy, others are dark and haunting. All great.

The gameplay is extremely original. It's in one sense a point-&-click adventure, but it uses your mouse in all manor of creative and interesting ways that make interacting with the game an absolute delight.

The story is a strange fantasy ordeal that's told with loads of wit and charm. It's captivating and full of intrigue, and it does a great job of making you care for the characters.

Weird, wonderful game.. I was a little, disappointed with this breakout, but for \$1.99, what was i expecting. After collecting hundreds of them over the years, I was expecting something with at least some innovation, and much better graphics. Hmmm! well..... maybe the space invader like levels are different, but overall Breakout Invaders is a poor second cousin removed to many of the breakouts I've played over the years. Some freeware versions have been more challenging, and look better graphically than this game. It's not seriously bad, but compared to a lot of the more recent breakout games I've played, it looks dated , even though some of the level designs are quite interesting.

The game felt sluggish with my mouse (a Razer Naga), the graphics are a retrograde step when compared to the likes of games like Magic Ball 2, 3 and 4, Strikeball 2 and 3 (to name just a few of the more well known ones - for some reason Alawar changed the name of the Magic Ball series to Smash Frenzy). The original, released over 10 years ago, is the only one in the Magic Ball series that looks and plays worse than today's game. The second in the Magic Ball series looked better than today's game (released way back in 2005), had more power ups and played well. The third in the series had a major graphics update (see video link below). Compare Breakout Invaders to the likes of the Magic Ball games, Ricochet Infinity and Shatter, the latter two of which are available via Steam. They are worlds apart in quality and game play. Breakouts were my first love w.r.t. arcade games (next to shmups and TD games). All that said, Breakout Invaders is only \$1.99, soooo.... despite my disappointment, it's not a great loss; I've still got thousands of free levels to play via Ricochet infinity. :)

You can compare videos of the breakouts I mentioned above by clicking on their names. [Magic Ball 3, Magic Ball 2, Ricochet Infinity, Shatter, Breakout Invaders, and the freeware game Chak's Temple.. The controls are horrible, the game is extremely difficult, and it is very easy to get motion sickness!!!!!!!!!!!! Please I want a refund for this Item!! 2/10. Just cause it looks cool when your not moving.... Bohemia's DLC practices are complete](#)
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